

Savage Planet KeyVisual



WE BUILD HEROES™

ADVANCE 01.09.10



Savage Planet

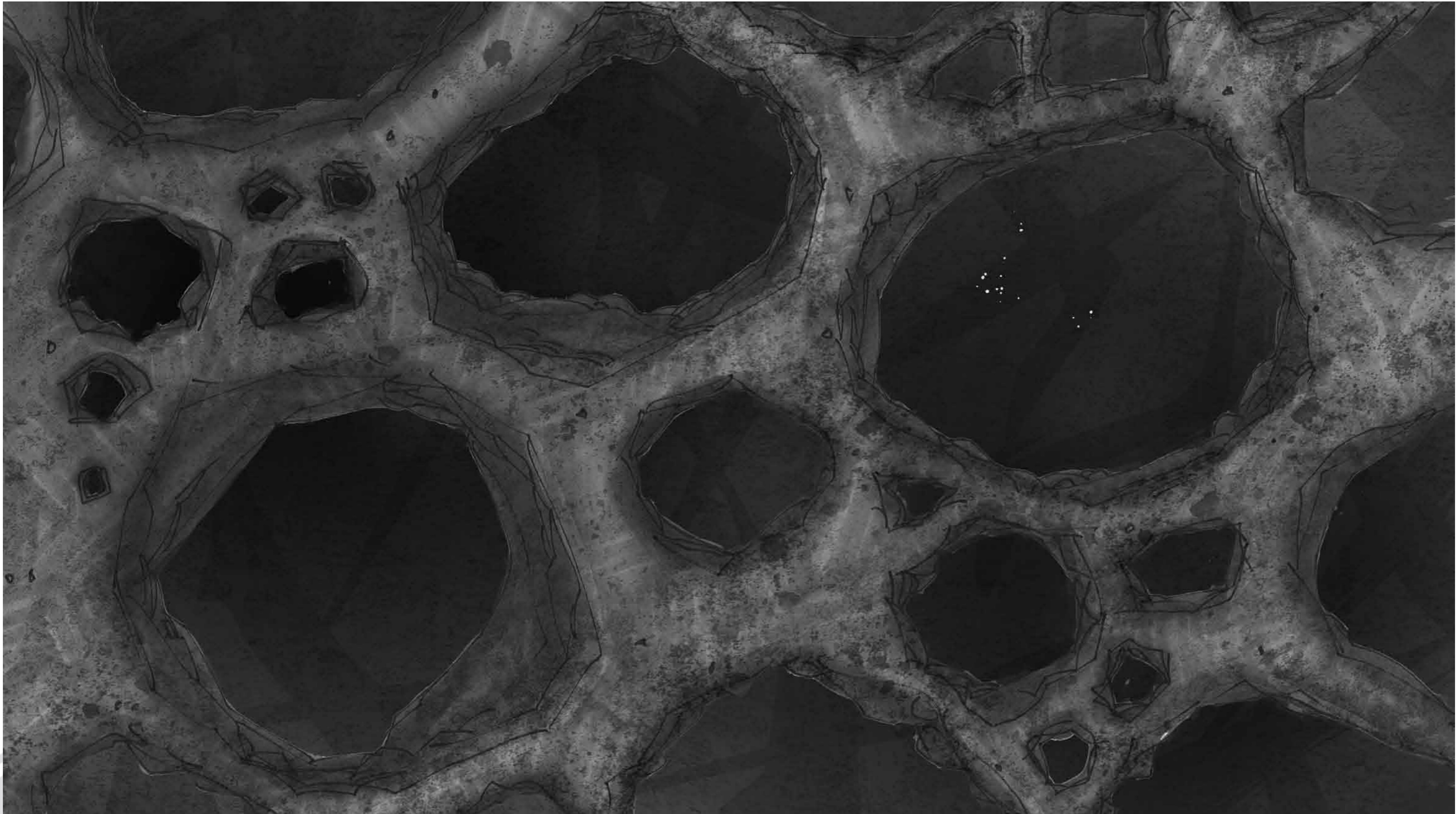


We BUILD HEROES™

ADVANCE 01.09.10



Savage Planet Surface



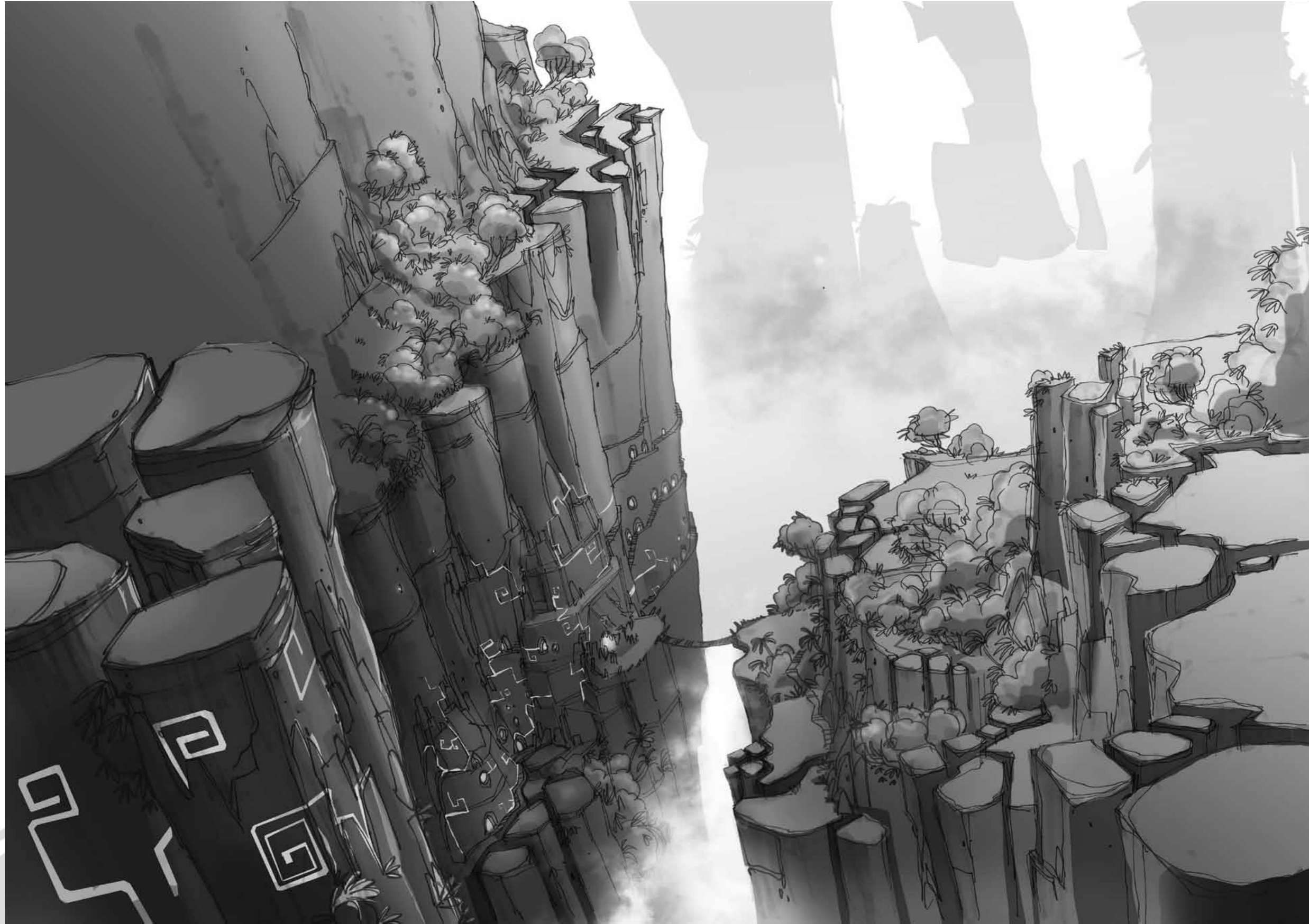
Inside Savage planet



Inside Savage planet



Savage Planet Local Natives



Savage Planet Playstarter Action



WE BUILD HEROES™

ADVANCE 01.09.10



Savage Planet Playstarter Action



WE BUILD HEROES™

ADVANCE 01.09.10



Savage Planet Local Natives



WE BUILD HEROES™

ADVANCE 01.09.10



Savage Planet Surface



Savage Planet Quazar Temple



Savage Planet Adventure

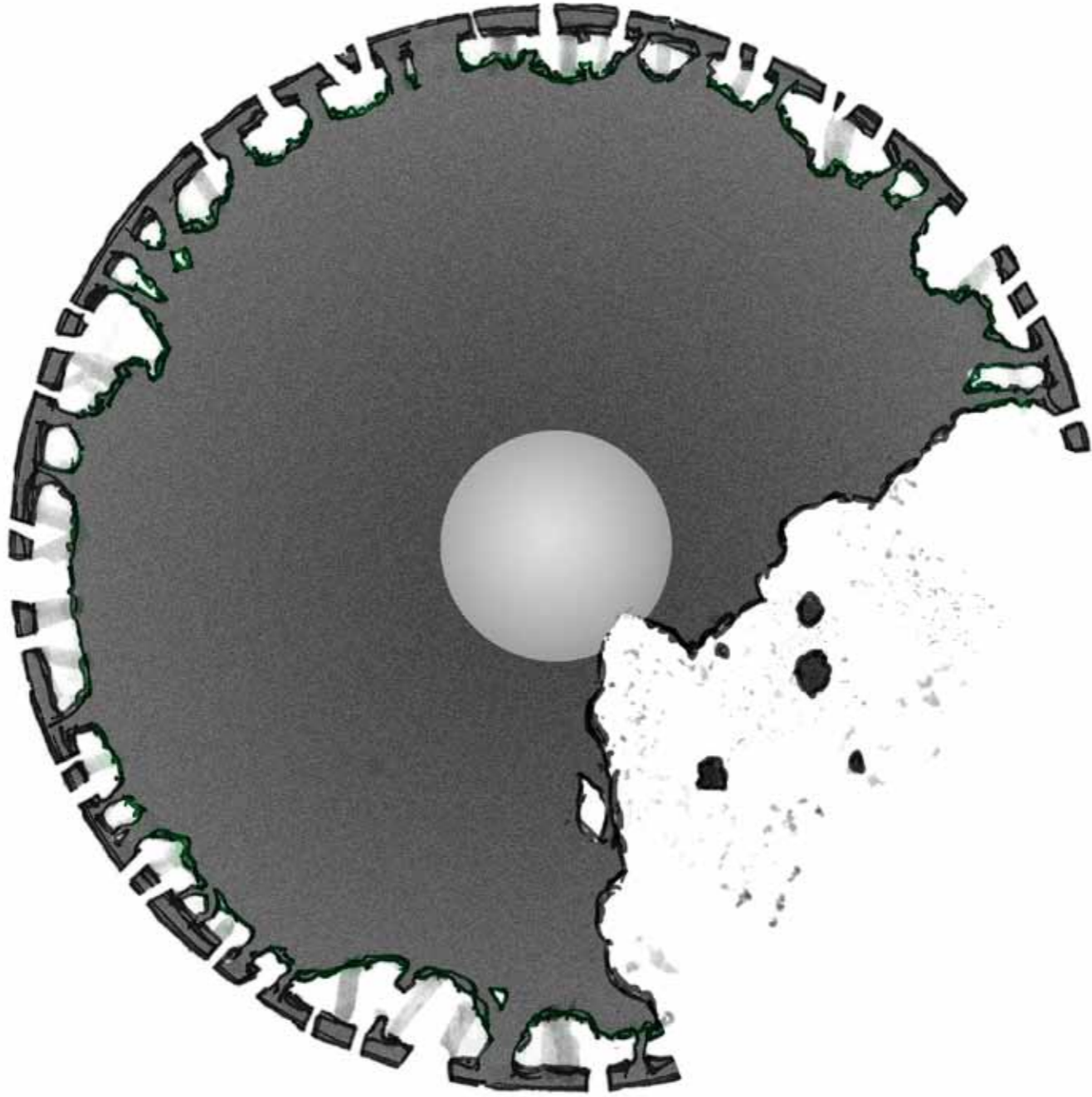


WE BUILD HEROES™

ADVANCE 01.09.10



Savage Planet Cut Through



Savage Planet Reference - Jungle Foliage



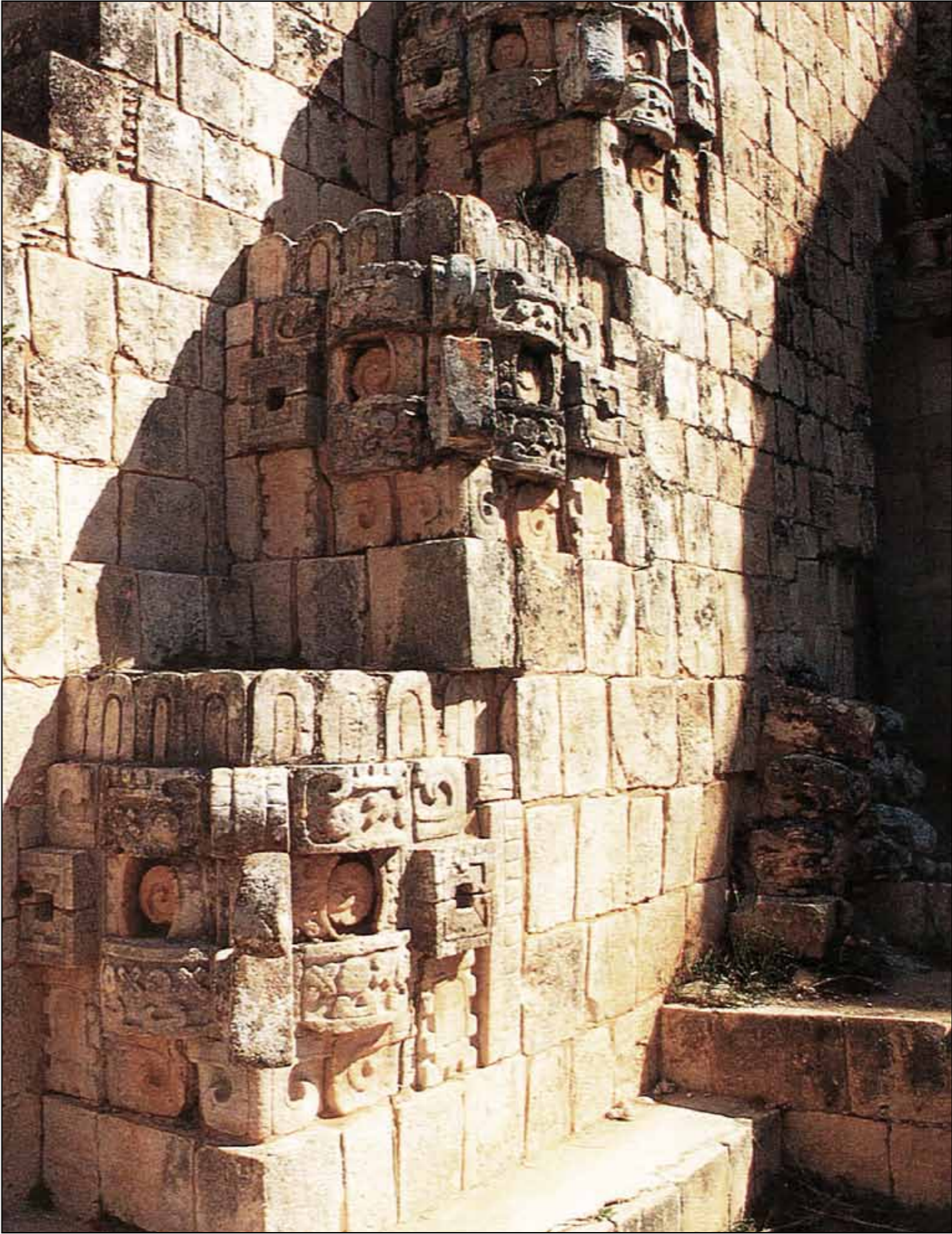
Savage Planet Reference - Cliffs



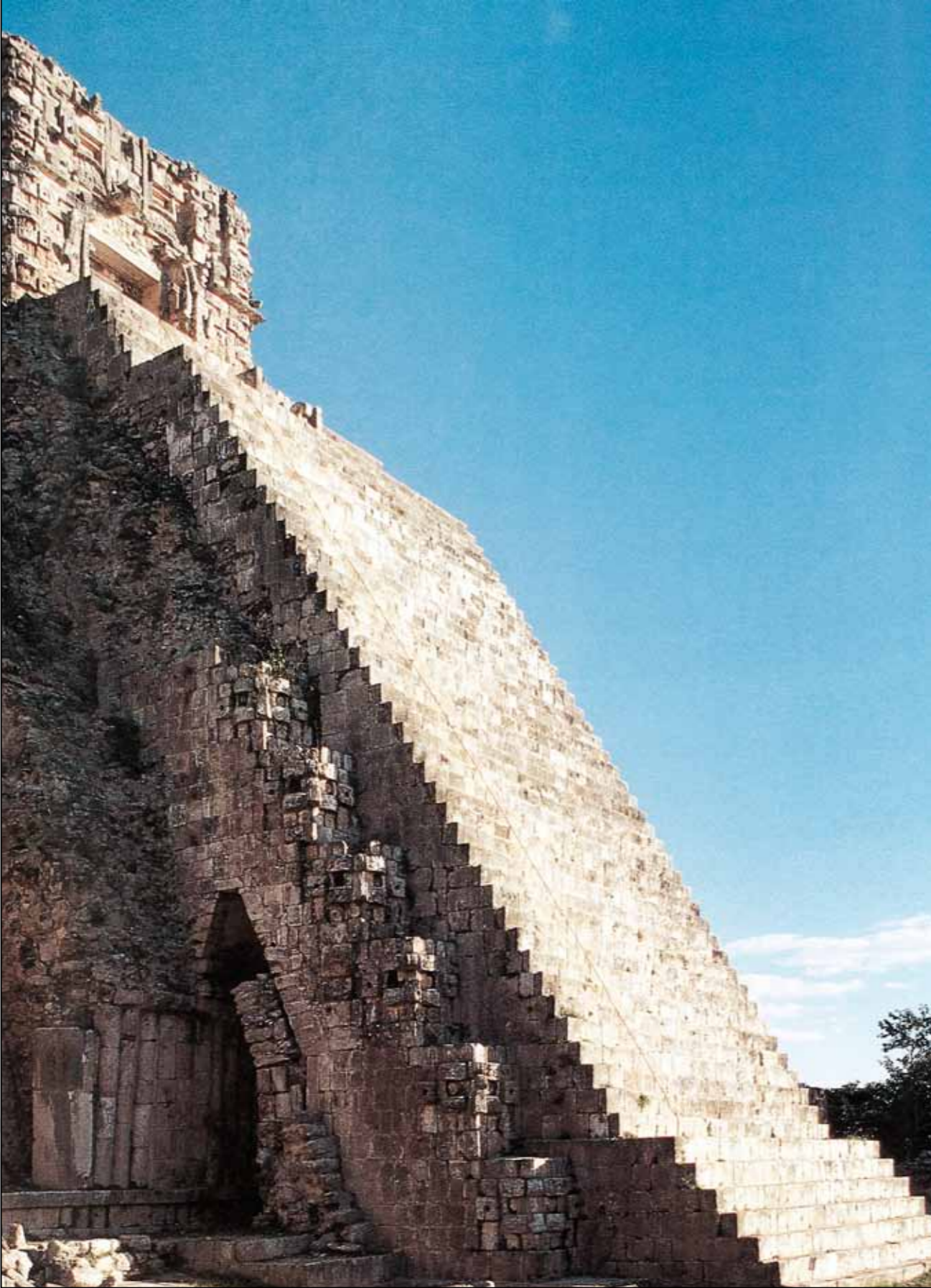
Savage Planet Reference - Cliffs



Mayan Temple structures



Mayan Temple structures



Mayan Temple Mythology

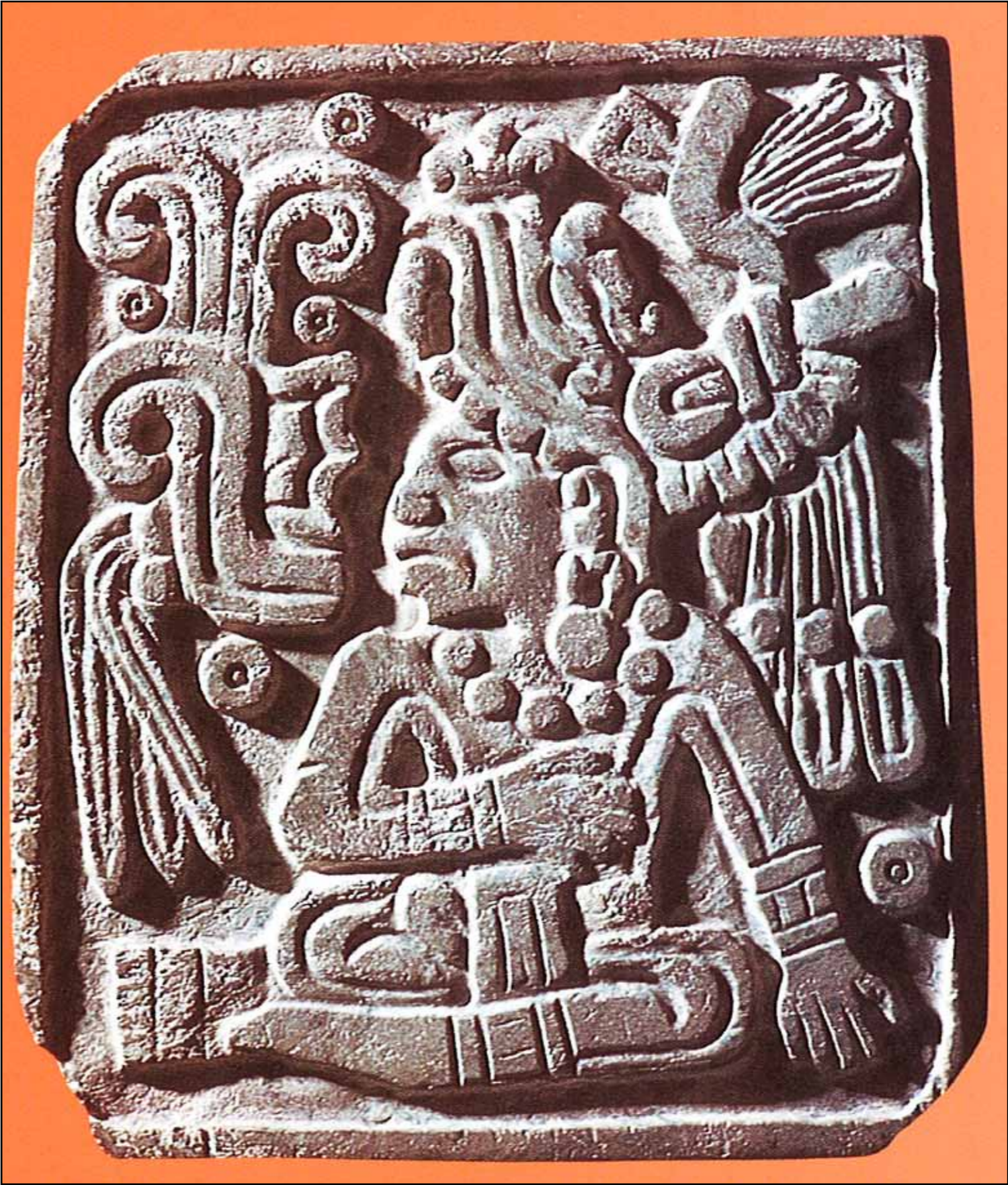


Mayan Temple Symbols

					
ahaw (lord)	k'u, k'ul (sacred, god)	pakal (shield)	k'al (twenty)	tz'am (throne)	tok' (flint)
					
akot (to dance)	chan (sky)	hoy (to bless, make proper)	k'awil (spirit)	nal (place)	tun (stone)
					
way (companion spirit)	chan (snake)	hun (headband)	k'in (sun)	hok' (to take office)	na (house)
					
balam (jaguar)	sotz' (bat)	hal (to manifest)	iwal (and then)	kah (town, area)	wak (six)
					
bak (heron)	ha' (water)	bih (road)	k'uk' (quetzal)	sabak (ink)	nik (flower)
					
bak (bone, captive)	hun (one)	k'ak' (fire)	kun (seat, center)	chum (to be seated)	witz (mountain)



Mayan Temple Symbols



Savage Planet Packaging



WE BUILD HEROES™

ADVANCE 01.09.10



Savage Planet Packaging



WE BUILD HEROES™

ADVANCE 01.09.10

