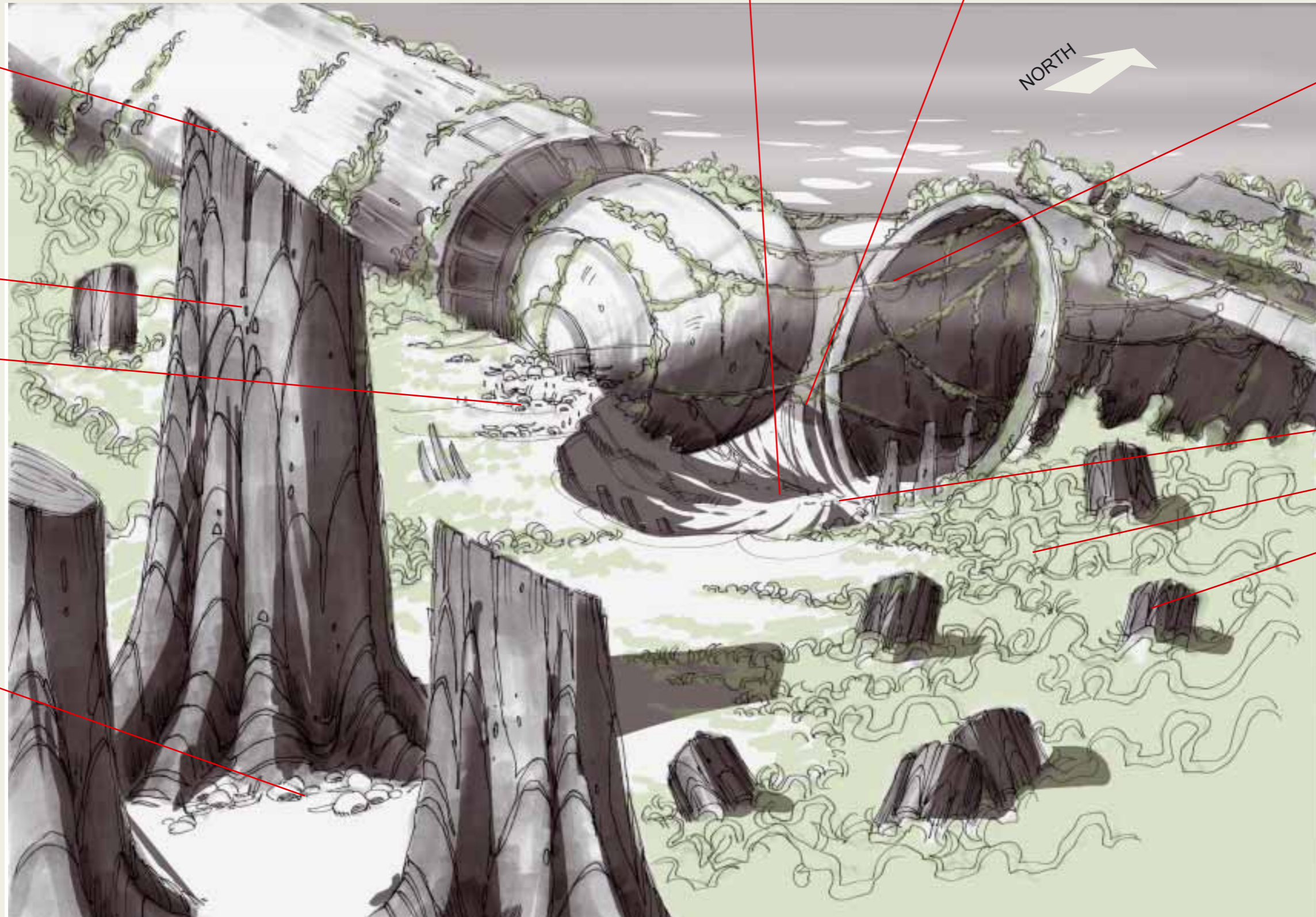


Twin Village/Arena and jungle Concept



The Vantage Point

This is where Mata Nui sees the two Bionicle pieces being joined.

The Petrified Giant

The Cactus Village

In this village you find the Agori who has taken advantage of the invading cactus. These Agori has tamed the infamous cactus snake. (This would be Vastus' village)

The Tree Village

The Agori who long back to the days when the giant trees filled the area has gathered In this village at the root of the last giant. (This would be Gresh' village)

Sphere Canyon

Passage to hotsprings

NORTH

The Giant Vines

The vines that form the roof over the twin arena plays a very important role when the two pieces are joined. Maybe they touch the Mask Of Life and then stretch to help drag the two pieces together. Later they become the sinew of the big robot.

The Twin Arena

The Cactus Forrest

Big pieces of petrified wood

The Twin Village (Scurra)

The twin village and arena are placed in the remains of a lush forrest that once stood in Bara Magna. Giant Bionicle formation form a barrier against the sandstorms from the north. At the end of one of the formations there is a giant sphere and next to it a matching hollow shape. Here the Twin Arena is placed under a roof of thick vines that are hanging from one side of the formations to the other. Through the narrow passage a constant flow of steam from the northern hotsprings secure a constant humid environment. The entire area is engulfed in mist securing the survival of the last plants of Bara Magna.

These plants are cactus like with strange twisted shapes and big spikes and they are able to suck out the last water of any other plant.

At the entrance to the twin city stands the remains of the giant trees that once grew here. They have been chopped of by some supernatural force and petrified by heat, sand and cactus but they work as great viewpoints as they tower above the mist.

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